

LORDS OF THE WARP

4 Stratagems · 1 Enhancement



1 DP · TAKE AND HOLD

ENHANCEMENTS (1)

Swollen with Power

10 pts

This model has +2 W.

DETACHMENT RULE

Friendly LEGIONES DAEMONICA CHARACTER models (excluding MONSTER models) have +1 Ld and OC.

STRATAGEMS (4/4)

1 CP

LORDS OF THE WARP STRATAGEM

SHOOTING

BILIOUS BLESSING

When: Start of your Shooting phase.

Target: One friendly LEGIONES DAEMONICA CHARACTER NURGLE unit (excluding MONSTER units).

Effect: Select one visible enemy unit within 8" of your unit and roll seven D6: For each 4+, that enemy unit suffers 1 mortal wound

1 CP

LORDS OF THE WARP STRATAGEM

SHOOTING

SKIRLING MAGICKS

When: Your Shooting phase, when a friendly LEGIONES DAEMONICA CHARACTER TZEENTCH unit (excluding MONSTER units) is selected to shoot.

Target: That LEGIONES DAEMONICA CHARACTER TZEENTCH unit.

Effect: Your unit's ranged attacks have [LETHAL HITS].

1 CP

LORDS OF THE WARP STRATAGEM

CHARGE

CALL TO MURDER

When: Fight phase, when a friendly LEGIONES DAEMONICA KHORNE CHARACTER unit (excluding MONSTER units) that made a charge move this turn is selected to fight.

Target: That LEGIONES DAEMONICA CHARACTER KHORNE unit.

Effect: Your unit's melee attacks have +1 A.

1 CP

LORDS OF THE WARP STRATAGEM

FIGHT

CARNIVAL OF EXCESS

When: Fight phase, when an enemy unit has fought.

Target: One friendly LEGIONES DAEMONICA CHARACTER SLAANESH unit (excluding MONSTER units) that has not been selected to fight this phase.

Effect: Your unit has Fights First and must be the next unit you select to fight.